



## Migration from 2.2.0 to 3.0.0

The following guide is intended to support the migration of your App from version 2.2.0 to version 3.0.0. The main difference between the two versions is related to the error handling.

### Errors

The WDW-SDK version 3.0.0 includes a new error handling mechanism. Please be aware that the WDW-SDK will now stop the monitoring whenever an error has occurred. It is the responsibility of your App to restart the monitoring.

As part of this new error handling the following error codes have been removed; their occurrence and handling can be removed from your App:

- ▶ WDW\_BB\_Failed\_To\_Init
- ▶ WDW\_BB\_Conf\_Error
- ▶ WDW\_BB\_General\_Error
- ▶ WDW\_BB\_Empty\_Map
- ▶ WDW\_BB\_Wrong\_Location
- ▶ WDW\_GPS\_Access\_Denied
- ▶ WDW\_Json\_Generation\_Error
- ▶ WDW\_UnsupportedHardware\_Error
- ▶ WDW\_Json\_Parse\_Error
- ▶ WDW\_Evaluation\_Error
- ▶ WDW\_No\_Connection\_Error
- ▶ WDW\_Push\_Disabled\_Error
- ▶ WDW\_Push\_Registration\_Error
- ▶ WDW\_Push\_Deregistration\_Error

The following new error codes have been introduced; they have to be handled according to the description in the list of errors defined in Section 2 of the **Error Codes**:

- ▶ WDW\_Permissions\_Error
- ▶ WDW\_UnsupportedHardware\_Error
- ▶ WDW\_GPS\_Access\_Error