



## Migration to 4.2.0

The following guide is intended to support you in migrating your App to version 4.2.0. With this version, we offer a new country selection feature. This allows you to select the countries in which you want the WDW-SDK function to be available for your app. Currently, the following countries are supported:

▶ ALL = {"AT", "BE", "CH", "DE", "ES", "FR", "GB", "IE", "IT", "LU", "NL", "PL", "PT"};

### New WDWBuilder Method

#### Migrating without any changes

To facilitate the migration process, the WDW-SDK comes with a default setting. Integrate the new version without making any changes and automatically all available countries are supported within your app.

#### Migrating to new WDWBuilder method

The WDWBuilder provides a new method called `setSupportedCountries(String[] supportedCountries)` to set the list of countries in which the WDW-SDK shall generate data in your app. The country codes are based on the ISO3166 ALPHA 2 standard. Additionally, the WDWBuilder provides three predefined lists which can be used:

- ▶ ALL = {"AT", "BE", "CH", "DE", "ES", "FR", "GB", "IE", "IT", "LU", "NL", "PL", "PT"};
- ▶ EUROPE = {"AT", "BE", "CH", "DE", "ES", "FR", "GB", "IE", "IT", "LU", "NL", "PL", "PT"};
- ▶ GERMANY = {"DE"};

The following code snippet shows how to set a predefined array:

```
WDWClient wdwClient = new WDWBuilder(this.getApplicationContext(),
    wdwClientCallback, "YourFleetId").setSupportedCountries(WDWBuilder.EUROPE)
    .build();
```

Listing 1: Using predefined country codes

The following code snippet shows how to set a custom defined array:

```
WDWClient wdwClient = new WDWBuilder(this.getApplicationContext(),
    wdwClientCallback, "YourFleetId").setSupportedCountries(new String[]{"DE", "IT", "ES"})
    .build();
```

Listing 2: Example how to use a custom list